

Be Kind
Be Adventurous
Persevere
Be Responsible
Be Independent
Be Together

### KS1

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.

They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

### Pupils should be taught to:

- Master basic movements including running, jumping, throwing and catching, as well as developing agility, balance and coordination and begin to apply these in a range of activities.
- Participate in team games, developing simple tactics for attacking and defending.
- Perform dances using simple movement patterns.



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## Developing the whole child:

KS1 Cognitive development	KS1 Affective development	KS1 Physical development
Thinking - head	Feeling - heart	Doing - hands
Apply skills.	Work individually and with	Develop fundamental skills,
Develop simple tactics for	others.	specifically master basic
attacking and defending.	Develop competence.	movements including running,
attacking and defending.	Develop competence.	jumping, throwing and catching.
Develop competence.	Develop confidence.	Develop competence.
Develop confidence.		Develop agility, balance and co- ordination.
		Perform dances using simple movement patterns.
Through: fundamentals, competitive games, dance.		



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Master basic movements including running, jumping, throwing and catching, as well as developing agility, balance and coordination and begin to apply these in a range of activities.

### **Fundamental Movement Skills**

Children will:

Develop gross motor skills through a range of activities.

Develop fine and gross motor skills through handling equipment.

Learn how to travel and work safely in space, working independently, with a partner and as part of a group.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Decision making	Working safely	Balancing
Selecting actions	Responsibility	Traveling
Applying actions	Helping others	Changing direction
Using tactics	Working with others	Running
Identifying strengths	Encouraging others	Sprinting
	Taking turns	Dodging
	Respect	Jumping Hopping
	Communication	Skipping
		Sliding
	Honesty	Throwing and catching
	<b>'</b>	Rolling
	Challenge	Hitting a target
	Determination	Bouncing a ball
	Managing emotions	Dribbling with both hands
		Dribbling with both feet
		Kicking a ball

## **Topics include:**

- Athletics
- Ball skills feet
- Ball skills hands
- · Bean bag skills
- Dance
- Fitness
- Games
- Gymnastics
- Net and Wall
- Potted Sports Day
- Striking and Fielding



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Master basic movements including running, jumping, throwing and catching, as well as developing agility, balance and coordination and begin to apply these in a range of activities.

## **Ability, Balance and Coordination**

### **Athletics**

Children will begin to develop the skills required for athletic activities.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Exploring ideas	Working safely	Running at different speeds
Observing	Collaborating with others	Changing direction
Providing feedback		Jumping for distance
	Working independently	Throwing towards a target zone
	Honesty	
	Playing by the rules	
	Determination	

### Children will:

Measure their performance and compete to improve their own score and against others.

Begin to identify areas of strength and areas to develop.

Be given the opportunity to work independently and collaboratively.



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Master basic movements including running, jumping, throwing and catching, as well as developing agility, balance and coordination and begin to apply these in a range of activities.

## **Gymnastics**

Children will begin to explore basic gymnastics actions on the floor and apparatus.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Selecting skills Applying skills Creating sequences	Taking turns Cooperation Communication Helping others	Still shapes Animal travels Jumping Balancing Rolling
	Confidence Determination	

### Children will:

Show an awareness of space and how to use it safely.

Begin to copy, create, remember and repeat short sequences, using changes in levels and directions. Have the opportunity to work alone and as part of a team.



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### **Fitness**

Children will:

Improve understanding of how the body works
Will begin to understand how exercise affects the body
Understand the benefits of exercise and the importance of leading a healthy active lifestyle
Begin to explore the components of fitness, trying to keep up activity over a period of time and

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Identifying strengths Identifying areas for	Taking turns Encouraging others	Agility Balance
improvement Observing	Supporting others	Coordination Speed Stamina
Providing feedback	Determination Perseverance Challenging	



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Participate in team games, developing simple tactics for attacking and defending.

### **Team Games**

### Children will:

Develop their understanding of playing games through a wide range of themed topics.

Practice and further develop their fundamental movement skills through game play.

Learn how to follow the rules of a game, understand why this is important and to play respectfully.

Learn to take turns.

Work alone, with a partner and as part of a team.

Learn how to behave and show respect when winning and losing.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Decision making	Taking turns	Fundamental movement skills
Selecting actions	Encouraging others	
Applying actions	Supporting others	
Understanding rules	Cooperation	
Following rules	Communication	
Using tactics	Respect	
	Confidence	
	Perseverance	
	Honesty	
	Fair play	
	Managing emotions	



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## **Target Games**

### Children will:

Develop their underarm and overarm throwing action.

Learn how to select and apply an appropriate action for the activity, taking into consideration the size of the object, the size of the target and the distance of the challenge.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Selecting skills Applying skills Decision making	Communication Supporting others Encouraging others	Underarm throwing Overarm throwing Kicking a ball Aim and Target Hand eye coordination
Using tactics	Leadership	
	Perseverance Honesty	
	Fair play	



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## **Invasion Games**

### Children will:

Develop the basic skills required to play invasion games such as sending and receiving an object (ball). Begin to develop their understanding of attacking and defending.

Learn how to score points, take part in uneven and even sided games.

Learn the importance of following the rules.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Using tactics Exploring actions Decision. Making Recalling information	Cooperation Communication Leadership Helping others Supporting others Encouraging others	Sending and receiving a ball — throwing and catching.  Sending and receiving a ball — kicking and controlling / stopping a ball.  Dribbling with hands or feet.  Dodging.  How to score a goal / point.
	Honesty Perseverance Managing emotions	The to score a goar, point.



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### **Net and Wall Games**

### Children will:

Learn the importance of the 'ready position'.

Develop basic skills and learn how to play with a partner and against an opponent, in space and over a net.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Decision making	Respect	Throwing
Using simple tactics	Communication	Catching
Recalling information		Hitting a ball
Comprehension	Honesty	Tracking a ball
	Fair play	Returning a ball
	Determination	



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## **Striking and Fielding Games**

### Children will:

Develop their basic understanding of striking and fielding games.

Learn to work alone, with a partner and as part of a team.

Learn how to score points using simple tack ticks whilst following the rules to games.

**Strike** – to hit the ball (with foot, racket or bat).

**Run** – to run between markers to score points.

**Field** – to stop and return the ball to end play.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Selecting skills	Communication	Kicking
Applying skills	Supporting others	Throwing
Decision making	Communicating with others	Catching
Using tactics	Consideration of others	Retrieving a ball
		Tracking a ball
	Perseverance	Striking a ball
	Honesty	
	Fair play	



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Participate in team games, developing simple tactics for attacking and defending.

## **Team Building Games**

Children will develop their communication, problem solving skills and teamwork through physical activity challenges. They will have the opportunity to work alone, with a partner and as part of a team.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Decision making	Communication	Fundamental movement skills
Using tactics	Sharing ideas	
Providing instructions	Inclusion	
Planning	Encouraging others	
Problem solving	Supporting others	
	Confidence	
	Trust	
	Honesty	



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## Perform dances using simple movement patterns.

### **Dance**

Children will begin to:

Explore their expressive movement through dance and topic links.

Choose their own actions in response to a stimulus.

Understand why it is important to count to music and use this in their dancing.

Copy, repeat and link actions together to create short sequences.

Work alone, with a partner and as part of a group to explore the dance idea.

Have the opportunity to perform and watch others dancing.

To give feedback using dance terminology.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Counting	Cooperating with others	Stillness
Observing	Working with others	Jump
Providing feedback	Decision making with others	Turn
Creating	Sharing ideas	Balance
Selecting and applying actions	Communication	Travel
	Consideration	Weight transfer
	Respect	
	Confidence	
	Acceptance	
	Working independently	



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### KS2

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement.

They should enjoy communicating, collaborating and competing with each other.

They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

### Pupils should be taught to:

- Use running, jumping, throwing and catching in isolation and combination.
- Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.
- Develop flexibility, strength, technique, control and balance.
- Perform dances using a range of movement patterns.
- Take part in outdoor and adventure activity challenges both individually and within a team.
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

### **Swimming and Water Safety**

Pupil should be taught to:

- Swim competently, confidently and proficiently over a distance at least 25m.
- Use a range of strokes effectively.
- Perform safe self-rescue in different water-based situations.



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## Developing the whole child:

KS2 Cognitive development	KS2 Affective development	KS2 Physical development
Thinking - head	Feeling - heart	Doing - hands
Apply a broader range of skills.	Enjoy communicating,	Develop a broader range of skills,
	collaborating and competing	running, jumping, throwing and
Link skills to make actions and	with each other.	catching in isolation and in
sequences of movement.		combination.
		!
Learn how to evaluate and		Perform dances using a range of
recognise their own success.		movement patterns.
Compare and improve		Develop flexibility, strength,
performance with previous ones.		technique, control and balance.
		!
Apply basic principles for		
attacking and defending.		
Through: competitive games suitable for A&D, dance, OAA, swimming, gymnastics, athletics.		



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Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.

### **Games - Invasion**

An invasion game is used to describe any game where the objective is to attack the oppositions territory and score a goal or point. They are usually played between teams of equal players and these fast-paced games focus on teamwork, maintaining possession, scoring and defending.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Decision Making	Working safely	Traveling
Planning strategies	Communication	Turning / Changing direction
Selecting tactics	Collaboration	Passing
Applying tactics	Cooperation	Shooting
Observing	Respect	Intercepting
Providing feedback	Inclusive	Tackling
		Dodging
	Honesty	Blocking
	Fair play	Attacking and Defending
	Perseverance	Goal keeping
	Confidence	Game play
	Empathy	

### **Sports Include:**

- Football
- Basketball
- Netball
- Handball
- Dodgeball
- Tag Rugby
- Hockey

### **Extension Games**

- Zone ball
- Bench ball
- Hoop ball
- Mat ball
- Blind Football



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Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.

### **Games - Net and Wall**

Net and wall games are used to describe any game in which players send an object towards a court or target area that an opponent is defending. The aim is to cause the object to land in the target area whilst making it difficult for the opponent to return the object.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Decision making	Communication	Throwing and Catching
Understanding rules	Collaboration	Ready position
Selecting and applying skills	Respect	Split step
Selecting and applying tactics	Supporting others	Grip
Identifying strengths and areas	Encouraging others	Different striking shots –
for development		forehand, backhand, serve,
Evaluating and improving	Confidence	volley, set, dig
	Perseverance	Contact point
	Honesty	Advance and Retreat
		How to score points

### **Sports include:**

- Tennis
- Table Tennis
- Badminton
- Squash
- Volleyball
- Sitting Volleyball



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Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.

### **Games - Striking and Fielding**

Striking and Fielding Games are activities in which players score points by striking and object and running to a designated playing area or prevent opponents from scoring by retrieving the object and returning it to stop the play.

The main objective for the striking team is to hit the ball or object into an open space or playing area. The fielding team will attempt to return the ball or object before the striking team complete a run between 2 markers.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Observing	Collaboration	Underarm and overarm throwing
Providing feedback	Communication	Catching
Identifying how to improve	Respect	Underarm and overarm bowling
Decision making	Supporting others	Fielding and tracking a ball
Selecting skills	Encouraging others	Long and Short barrier
Selecting and applying strategies	Organising	Batting / Striking
Using tactics	Self-managing a game	Game play
	Perseverance	
	Honesty	
	Fair play	
	Confident to take risks	
	Managing emotion	

### **Sports include:**

- Cricket
- Rounders

### **Extension Games**

- Baseball
- Danish longball
- Football cricket
- 246 Cricket
- Scatter ball



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Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.

## **Games - Target**

These are activities in which players send an object towards a target while avoiding any obstacles. By playing these games participants will learn and practice aim and accuracy as then send an object towards targets at different distances or of different sizes to accumulate the most points.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Selecting skills	Communication	Aim and Target
Applying skills	Supporting others	Hand eye coordination
Decision making	Encouraging others	Striking
Using tactics	Leadership	Rolling Pull and Release
	Perseverance	
	Honesty	
	Fair play	

### **Sports include:**

- Croquet
- Golf
- Archery
- Boccia
- Curling
- Bowling



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Develop flexibility, strength, technique, control and balance.

## **Athletics and Sportshall Athletics**

Athletics is a group sporting events that involve competition, whether that be against others or striving for a Personal Best. It emphasises the importance of team competition, fair play and the fact that taking part and trying your hardest is just as important. This refers to the track and field events.

- Track Running
- Field Jumping
- Field Throwing

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Observing and providing	Working collaboratively	Track
feedback	Supporting others	Sprint Run – 70m
Exploring ideas	Working safely	Long Distance Run – 400m
	Negotiating	Hurdles
		Relay Change Over
	Perseverance	Obstacle Relay
	Determination	Over and Under Relay
		Cross Country Running
		Field
		Standing Long Jump
		5 Strides
		Triple Jump
		Vertical Jump
		Chest Push
		Foam Vortex
		Foam Javelin
		Shot Putt
		Discuss



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Develop flexibility, strength, technique, control and balance.

## Fitness, Health and Wellbeing

The ability to meet the demands of the environment and relates to how physically demanding life is. To understand how the body works, the importance of leading a healthy lifestyle and keep up activity over a period of time.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Identifying areas of strength	Working safely	Agility
Identifying areas for developing	Supporting others	Balance
Analysing data	Encourages others	Co-ordination
	Working collaboratively	Power
		Strength
	Perseverance	Stamina
	Determination	Speed
		Suppleness / Flexibility
		Reaction Time

## This can be explored through:

- Circuit Training
- Rotations
- Obstacle courses
- HIIT Training
- Zumba
- Yoga
- Boxercise



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Develop flexibility, strength, technique, control and balance.

## **Gymnastics**

Gymnastics is a sport that includes physicals exercises and actions requiring, balance, strength, flexibility, agility and coordination.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Observing	Collaboration	Still body shapes
Providing feedback	Communication	Animal travels
Selecting and applying actions	Respect	Jumps
Evaluating and improving	Responsibility	Balances
		Rolls
	Confidence	

Sequencing alone, with a partner in small groups.

Perform on the floor and on apparatus.

Perform using Unison and Cannon.

Perform using Copying and Mirroring techniques.

Perform with props – Rhythmic gymnastics.



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Perform dances using a range of movement patterns.

### **Dance**

Dance, the movement of the body in a rhythmic way. The 5 elements of dance are Body, Action, Space, Time and Force. The body performs an action, in space and in time with force.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Selecting and applying actions	Working safely	Stillness
Creating	Sharing ideas	Jump
Observing	Respect	Turn
Providing feedback	Consideration of others	Balance
Using feedback to improve	Inclusion of others	Travel
	Supporting others	Weight transfer
	Leadership	
	Collaboration	Body
	Consolidation	Action
		Space
	Confidence	Time
	Acceptance	Force
	Empathy	

Body – what is being used to perform? Body parts.

Action – what are you performing? Stillness, Jump, Turn, Balance, Travel or Weight Transfer?

Space – where are you performing? Level, direction, pathway. General, personal, relationships.

Time – When is movement performed? Changes in speed or rhythm? Unison / cannon.

Force – How is the movement performed? Energy, weight and flow.

## Dances from

- Different eras Rock 'n' Roll, Charleston, Disco.
- Different countries Bollywood, Country, Line, Carnival.
- Different environments Jungle, Sea, Desert.
- Different times Seasons, Weather, Life cycle.
- Cross curricular links Maths, English, Science, Art, Music, ICT, Geography.
- Modern trends Street dance, Cheerleading, Zumba, Strictly, Superheroes.



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Take part in outdoor and adventure activity challenges both individually and within a team.

### **Outdoor Adventure Activities**

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Planning	Teamwork	Fundamental movement skills
Decision making	Trust	Agility
Predict	Inclusion	Balance
Analyse	Communication	Coordination
Create	Listening	Use space in different ways
Evaluate	Responsibility	Vary movement patterns
Map reading	Respect	
Problem solving	Fair play	
Environmental awareness	Confidence	

## **Communicating and tactics** - Looking at the 5 types of communication:

- Verbal
- Non-verbal
- Written
- Listening
- Visual.

Tactic - Choosing an action, method or strategy carefully to achieve a planned particular goal.

**Problem solving -** The process of finding solutions to difficult or complex issues.

Looking at the 7 steps to achieving problem solving success:

- Identify the issues what is the problem?
- Understand everyone's interests listen to everyone's ideas
- List the possible solutions make a list
- Evaluate the options
- Select an option
- Document the agreement the plan of attack
- Agree on contingencies, monitoring and evaluation.

**Orienteering** An outdoor activity where you walk or run a course via a series of checkpoints, using a map for guidance.



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## **Swimming and Water Safety**

## Pupil should be taught to:

- Swim competently, confidently and proficiently over a distance at least 25m.
- Use a range of strokes effectively.
- Perform safe self-rescue in different water-based situations.

Whole child development includes:		
Cognitive – Thinking	Social and Emotional – Feeling	Physical – Doing
Head	Heart	Hands
Creating actions	Cooperation	Float
Decision making	Communication	Travel
Selecting skills	Supporting others	Submerge
Applying skills	Encouraging others	Kick with legs
Using tactics	Working safely	Pull with arms
		Glide
		Front crawl
	Confidence	Back stroke
	Comprehension	Breaststroke
	Determination	Butterfly
	Challenge	Sculling
		Rotation
		Surface dives
		Treading water
		HELP and huddle position
		Reach and rescue